

## Activity Type

Speaking Game: forming and reforming sentences, miming, freer practice, (group work)

## Focus

Being polite

*Could you..., please?*

*Thank you*

*You're welcome*

## Aim

To make polite requests with *Could you..., please?* and respond with *Thank you* and *You're welcome*.

## Preparation

Make one copy of the cards for each group of three or four and cut as indicated.

## Level

Elementary (A1-A2)

## Time

25 minutes

## Introduction

In this being polite game, students make polite requests with *Could you..., please?* and respond with *Thank you* and *You're welcome*.

## Procedure

Divide the students into groups of three or four and give each group a set of cards.

Ask the students to shuffle the cards and place them face-down in a pile on the desk.

Students take it in turns to pick up the top card from the pile and change the command on the card into a polite request starting with *Could you* and ending with *please*.

The other group members then race to do or mime the requested action.

The student who made the request responds by saying *Thank you* to the first student to do the action correctly.

That student wins the round, keeps the card, and replies with *You're welcome*.

Example:

Card: Tell me your name.

Student A: *Could you* tell me your name, *please?*

Student B: My name is Lucy.

Student A: *Thank you*, Lucy.

Student B: *You're welcome*.

Students can settle any ties with rock, paper, scissors.

Play continues until all the cards have been correctly acted out.

The student with the most cards at the end of the game wins.

Note: This resource can be edited using a PDF editor.



Close the door.	Wash your hands.	Brush your teeth.	Do your homework.
Put your hand up.	Make a cup of tea.	Write your name.	Smile.
Take a picture of me.	Tell me your name.	Open the window.	Tell me the date.
Tell me the time.	Give me a pencil.	Stand up.	Close your eyes.
Give me that book.	Cook dinner.	Count to ten.	Draw a picture.
Throw the ball to me.	Clean your room.	Wash the dishes.	Turn on the light.
Open the door.	Put on your hat.	Play the guitar.	Look at the teacher.
Throw away the trash.	Go upstairs.	Turn off the TV.	Call me on the phone.